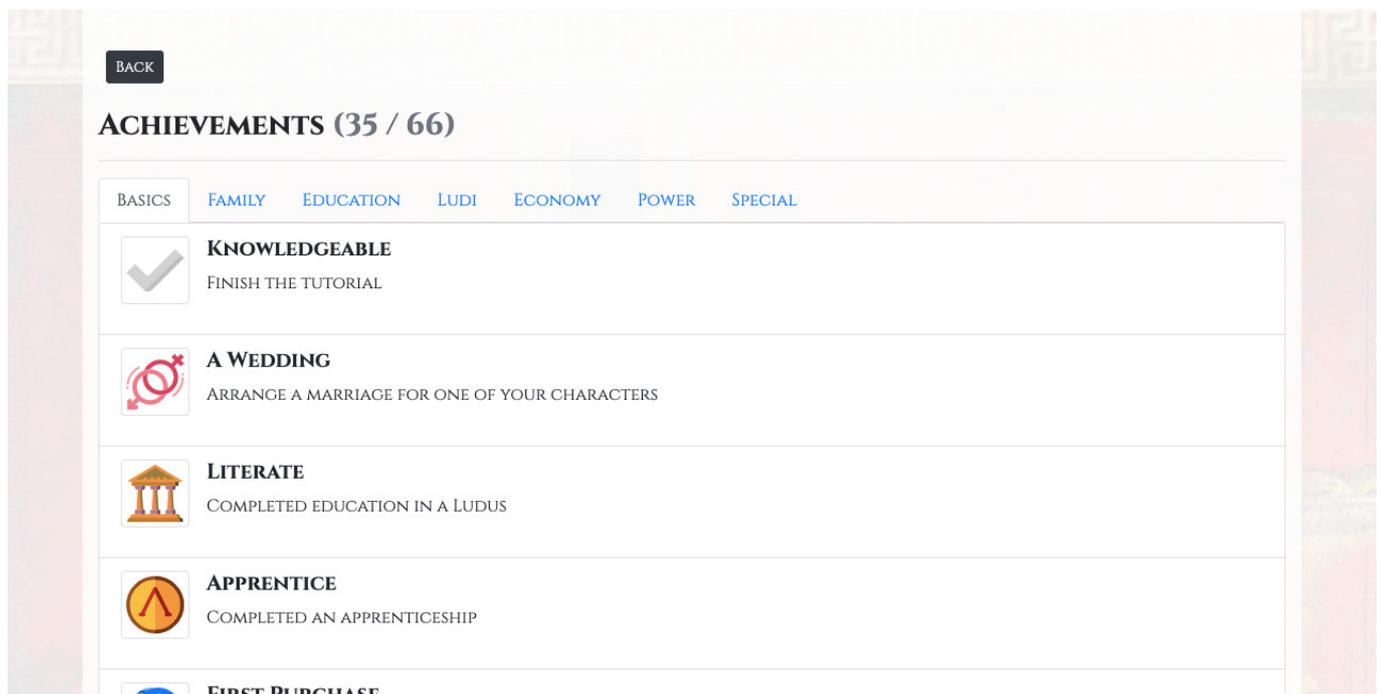Citizen Of Rome - Dynasty Ascendant Activation Code And Serial Number

Download ->>> DOWNLOAD (Mirror #1)

About This Game

Citizen of Rome - Dynasty Ascendant is a family/Dynasty life sim set in the Roman Republic.

You get to see how life was in the Ancient Republic, participate in their various customs, festivals and Ludi / sporting competitions, while raising a family and moving up in the social and economic hierarchy in the Republic.

You can educate your children, marry them off, sponsor their elections and much more. You'll usually play as the eldest of your sons once your character dies.

The game is open-ended without a set endgame just like in real life, but a grand goal for any ambitious Roman family was to land a Consulship of the republic. This could be your goal in the game as well, climbing the Cursus Honorum and becoming a "New Man" - "Novus Homo"

Gameplay features:

- Fully offline, no ads, no in-app purchases

- Marriage, Birth, Death, and Succession

- Property and economy

- Several key Roman festivals

- Traits and Skills

- Education

- Apprenticeships and employment

- Elections and Class progression

- Random interactions and events

- Achievements

- Dark Mode

Long live the Republic!

Title: Citizen of Rome - Dynasty Ascendant
Genre: Casual, Indie, RPG, Simulation
Developer:
Citizen of Rome - Dynasty Ascendant
Publisher:
Citizen of Rome - Dynasty Ascendant
Release Date: 1 Jan, 2019

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Minimum:

OS: 7

Processor: SSE2 capable Intel Pentium 4 or later

Memory: 512 MB RAM

Graphics: Integrated Graphics Card

Storage: 200 MB available space

English

SEMPHORIUS GRACCH

PLEBIAN ROMAN CITIZEN

CLASS IV

SETTINGS   ACHIEVEMENTS

BEGIN EDUCATING TIBERIUS

Typically, elementary education in the Roman world focused on the requirements of everyday life, reading, and writing. The students would progress up from reading and writing letters, to syllables, to word lists, eventually memorizing and dictating texts. The wealthy hired private tutors while the rest used an informal primary school, traditionally known as a ludus litterarius, which could be anywhere from a private residence to a gymnasium, or even in the street.

Enrol in a renowned ludus litterarius -45 -15/mo 0.63 0.1

Enrol in the nearest ludus litterarius -15 -7/mo

We will continue their moral education for now

SEMPHORIUS GRACCHUS
PLEBIAN ROMAN CITIZEN

CLASS V

SETTINGS   ACHIEVEMENTS

| ☀ | 53 | 🔥 | -0 |
| 🪙 | 460.35 | 🏠 | 2K |

Manage

⏸ | SEXTILIS, 500 A.U.C ➡
🦢 SUPPLICIA CANUM

THEODOSIUS SEMPHORIUS GRACCHUS ♂ | 21

🧠 14   🪙 4   💬 7   🪖 10   😀1 🏛

TULLA ♀ | 18

🧠 9   🪙 6   💬 8   🪖 8   😇2 🏛

TIBERIUS ♂ | 2

🧠 17   🪙 7   💬 1   🪖 8

SETTINGS   ACHIEVEMENTS   TUTORIAL

A Birth!　　　　　　　　　　×

Cornelia Semphorius Gracchus has been born to Theodosius and Tulla

Name: 　Cornelia

Okay

citizen of rome dynasty ascendant apk. citizen of rome dynasty ascendant

Fun little game with a lot of potential. Totally worth the price.. Fun little clicker. Not that expensive.. It's a fun little game! I just wish it was more interactive. I also wish there was a family tree so I can look back on past generations.. I don't know what I expected. The game is very rudimentary and looks more like a student project than anything else. The tutorial does an okay job of explaining the interface, but there seems to be no rhyme or reason for the systems. There is also no apparent end game.. A roman clicker version of The Guild series. Dark mode is a great addition.. Very engaging and pleasantly addictive game. A good way to wind down after a hard day.. This is one of these games where I wish we had a neutral button. It seems good for a few hours of entertainment, but not much more. Value those few hours by yourself against the price, personally I'd say it's worth it on sale but not at full price.

Suggestions for developer:
- Right now everything is very repetitive. There aren't any (or many) events beyond a childs birth and roman holidays. The holidays happen every year, meaning seeing the same text and clicking on the same things over and over again. We need more events or event variants.

- At the moment you split all your money and property between all your kids. If you have five kids and 1 million dollars worth of property it will be fractured on your characters death. I get that it could be a way to balance so the player doesnt get to much money. The issue with that 'balance' is it doesn't prevent the player from getting a lot of resources, but it can get annoying.

- End game content is lacking- once you reach the last level of social standing you can no longer get the most expensive investments in the game so you end up quickly amassing huge amounts of the lower level investments. It starts to feel meaningless. When you make 30k a month there is nothing you can buy that you would have to save up for. There's also no reason to get more money once you get to that point except getting more stuff to split among your kids.

- Political offices- perhaps I am missing something but it seems that you can have good stats and spend over 200k on trying to get into a political office, and still not get enough votes. The next year you can spend less with the same stats and get in. Again, unless I'm missing something it seems very luck based.

As I've already said, in its current state it's a shallow game good for a few hours but not much more.

Demo release!:
We are glad to announce that the "Love Ritual" demo is finally available on Steam! You can push the 'Download Demo' button and try the game for yourself!

Please feel free to add your screenshots or start new threads on the forum with questions, and we will gladly discuss the game with you!

Enjoy!. **Release news!**:
Hello, everybody.
We have some wonderful news for you: the QA testing for Love Ritual is complete and the game is ready for release. All that's left is to add Spanish and Russian translations and wait for Steam's approval! We eagerly await this moment, because we want to share our visual novel experience with all of you as soon as possible.
Best regards,

-Xand Arts. **Release and Russian language fixes!**:
Hello friends~
We are glad to announce that the game is now released.
All the typos in the Russian language were fixed and ready to play.
We are still waiting for the Steam support to help us with Achievements. Stay tuned!. The World Next Door Factorio Rescue HQ - The Tycoon Close Combat: The Bloody First Spy Fox in "Dry Cereal" BASIC8 Number Hunt Love ritual **Achievement fix**:
Hello everyone~
Finally, we were able to understand what was wrong with the Achievements systems. It was encryption conflict between engine and Steam.
Right now all achievements are working. Please install the newest build and enjoy~

Don't forget to read minimum requirements for the better game experience.
Best regards
Xand Art~